

DEPARTMENT 96 - OPEN YOUTH/ADDITIONAL PROJECTS

EXHIBITS IN PLACE:

TUESDAY, AUG. 10, WEDNESDAY, AUG. 11, 2:00 P.M. TO 8:00 P.M.

THURSDAY, AUG. 12, 11:00 A.M. TO 6:00 P.M.

FRIDAY, AUGUST 13, 8:00 A.M.

JUDGING:

EXHIBITS RELEASED:

SUNDAY, AUGUST 22, 7:00 P.M. TO 9:00 P.M.

MONDAY, AUGUST 23, 8:00 A.M. TO NOON

SUPERINTENDENTS IN CHARGE:

PHILLIP KENT, MARY EBERT AND ROB TIBBITS

RULES AND REGULATIONS FOR DEPARTMENT 96:

- 1. More than one entry may be made within a Section, but only **a maximum of two entries per class.**
- 2. All items must be secured
- 3. Sweepstakes Awards are made by selection and entries are not to be made in these classes.

PREMIUMS FOR DEPARTMENT 96:

1st - \$2.00 2nd - \$1.50 3rd - \$1.00

SECTION 1 - MODEL ROCKETRY

Learning Objective: Educational exhibit illustrating defined techniques and the importance of charting ones ideas.

RULES:

- 1. Exhibit rocket and flight log. Rocket must have flown. Fuel is not permitted with the exhibit.
- 2. If the exhibit has more than one rocket in one category, only 1 ribbon and 1 premium will be awarded.
- 3. Rocket should be suitably finished (including sanding, gluing, painting, decals, etc.).
- 4. Rocket will be judged based on:
 - a. Number of years exhibitor has been in project.
 - b. Age of exhibitor
 - c. Quality of workmanship
- 5. Number of years in project and age of exhibitor should be indicated on flight log.

CLASS

- 1. Beginner - built from a skill level 1 kit. May enter as many as 3 rockets.
- 2. Intermediate - built from a skill level 2 or 3 kit. May enter as many as 3 rockets.
- 3. Advanced - built from a skill level 4 kit. May enter as many as 3 rockets.
- 4. Expert - **Built without a kit.** A scale model of an actual rocket (NASA or other), or design your own rocket. **ABSOLUTELY NO KITS**

SECTION 2 - BICYCLES

Learning Objective: Educational exhibit explaining parts of the bicycle and its travels through history.

RULES:

- 1. An educational exhibit which explains some part of the bicycle program in the following classes.

CLASS

- 1. History
- 2. Safety
- 3. Journal
- 4. Repair



SECTION 3 - CLOWNING

Learning Objective: Illustrating the ability to characterize oneself with discipline and depicting skills and techniques as a individual.



CLASS

- 1. Educational exhibit or poster depicting skills and/or techniques used in clowning.
- 2. Notebook, describing step-by-step experience in clowning project during current year.
- 3. Exhibit of a Prop-made by member for clown act, with complete description of how it was made and how it is used in the project.
- 4. Exhibit of a Complete Clown Costume with explanation of how the selection of the outfit coordinates with your clown face, name and character.
- 5. Action Performance - Clowning Skit by Individual - to include magic, juggling, mime, etc. Must be 2 to 5 min. long.
- 6. Action Performance - Clowning skit by Group (2 or more) - include magic, juggling, mime, etc. Must be 2 to 5 min. long.
- 7. Application of clown makeup and total clown appearance. Apply makeup at time of judging. Pre-prepare to wear complete costume when judged.

SECTION 4 - COLLECTIONS

COLLECTIONS - Is Not Eligible For Premiums

RULES:

- 1. Mounting board no larger than 16" x 20".

CLASS

- 1. Autographs
- 2. Post Cards
- 3. Miniatures - Limit 20, (spoons, cars, etc.)
- 4. Novelties - (pencils, pins, etc.)
- 5. Scrapbooks - (stamps, stickers, etc.)
- 6. Sports Cards - (baseball, football, etc.)
- 7. Shells
- 8. Any other not listed, please identify on tag



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SECTION 5 - COMPUTERS

CLASS

1. Programming - Beginner - Include program printout and poster or notebook on skills learned in project.
2. Programming - Intermediate - Include program printout and poster or notebook on new skills learned in project.
3. Programming - Advanced - Include program printout and poster or notebook on new skills learned in project.

SECTION 6 - CREATIVE WRITING

CLASS

1. Creative Writing I - Exhibit three (3) samples of your writing - a short poem, a short descriptive writing, a short news item - one of each or a combination to make 3 items.
2. Creative Writing II - Exhibit two (2) poems or an essay of 500 words or more.
3. Creative Writing III - News writing. Exhibit 2 news reports or one feature type news story.
4. Creative Writing IV - Miscellaneous Exhibit, 1 or more informative articles, not listed above, with a minimum of 250 words total.

SECTION 7 - ENERGY

CLASS

1. An educational exhibit which explains a phase of energy, its use or conservation. Exhibit can pertain to any form of energy. Exhibit can be a display of items, pictures, or charts related to Energy. Notebooks or workbooks, if exhibited, must be a part of the total exhibit including other item or items.

SECTION 8 - GUN AND ARCHERY

CLASS

1. Individual Targets (from matches and/or, tournaments during current program year) and Posters on gun or bow and arrow safety.
2. Educational Exhibit. Display of items, pictures, charts or models, relating to this project.

SECTION 9 - HEALTH & SAFETY

CLASS

1. Health Exhibit - Display of items, pictures, charts, models relating to this project (such as physical fitness substance abuse, etc.). Notebooks or workbooks, if exhibited must be a part of a total exhibit including other item or items.
2. First Aid/CPR - A display of items, pictures, charts or models will depict some phase of proper First Aid/CPR. Notebooks or workbooks, if exhibited, must be a part of a total exhibit including other item or items.

3. Safety Exhibit - Display of items, pictures, charts or models, relating to a safety practice (such as tractor safety, bike safety, water safety, snowmobile safety, ATV safety, etc.). Notebooks or workbooks, if exhibited must be a part of a total exhibit including other item or items.
4. Fire Prevention - A display of items, pictures, charts, or models that will depict some phase of proper Fire Prevention. Notebooks or workbooks, if exhibited, must be a part of a total exhibit including other item or items.
5. Emergency Preparedness - An educational exhibit presenting information related to emergency preparedness. The exhibit must include project related material or explanatory information. Notebooks or workbooks if exhibited, must be a part of a total exhibit including other item or items.

SECTION 10 - PASSPORT TO UNDERSTANDING

RULES:

1. Exhibit should include information on what was learned about the culture, customs and heritage of the individual, group, state or country visited and how they are similar/different from our culture, customs and heritage.
2. Exhibit should be no larger than 16" x 20".

CLASS

1. International - Exhibit items, pictures, or charts, related to this project. A notebook or scrapbook may be part of the exhibit.
2. Sister Club - Educational exhibit - a display of a youth organization.
3. State or United States - Exhibit items, pictures or charts, related to this project. A notebook or scrapbook may be a part of the exhibit, but the notebook or scrapbook cannot be exhibited alone.
4. American Heritage - Exhibit items, pictures or charts related to this project. A notebook or scrapbook cannot be exhibited alone.
5. Genealogy - Exhibit items, pictures, or charts related to this project. A notebook or scrapbook may be part of the exhibit, but the notebook or scrapbook cannot be exhibited alone.
6. Stamp Collection - An exhibit of stamps collected from either United States or foreign countries. Stamps are to be properly mounted.
7. Coin Collection - Educational exhibit.



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SECTION 11 - WEATHER PROJECT

CLASS

1. Exhibit an experiment or diagrams showing how "weather" happens.
2. Exhibit a weather station and an explanation of the uses of the equipment.
3. Exhibit weather maps and an explanation of the symbols used.
4. Diagram a form of severe weather. Explain the causes, effects and safety precautions.
5. Describe the kinds of air pollution, how they can be studied or present a study rating the air quality where you live.

SECTION 12 - OTHER EDUCATIONAL PROJECTS

RULES:

1. Exhibitor should register in this section only if no other department/section is provided for this educational project topic.
2. Topic must be identified on official fair entry form to qualify for this Section.
3. Youth Department Superintendent reserves the right to place entry in another department/section if appropriate.

CLASS

1. Educational Exhibit - including poster and notebook, with items, articles, pictures, charts or models relating to project being exhibited. Topic of exhibit must be included in "Class Description" on entry form to qualify.



DO NOT ENTER INTO SECTION 13

SECTION 13 - BEST OF SHOW

\$5.00 & Rosette

CLASS

1. Model Rocketry
2. Bicycles
3. Clowning
4. Collections
5. Computers
6. Creative Writing
7. Energy
8. Gun/Archery
9. Health/Safety
10. Passport to Understanding
11. Weather Project
12. Other Educational Projects

